

After Qualification Games
Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus	
						0	1	2	3	4	>4				
SUI	For	6	18	66%	76%	4	18	28	5	3	1	106	+54		
	Against	6	4			4	28	6	4	0	0	52			
SWE	For	7	19	45%	63%	12	27	18	5	2	0	86	+29		
	Against	6	9			7	28	10	3	0	0	57			
CAN	For	7	12	59%	70%	2	17	22	11	0	0	94	+25		
	Against	6	8			3	34	8	5	1	0	69			
KOR	For	9	11	36%	61%	10	28	11	5	2	0	73	+18		
	Against	3	7			2	24	11	3	0	0	55			
USA	For	7	14	37%	42%	7	25	15	7	3	0	88	+12		
	Against	5	15			7	26	18	2	2	0	76			
GER	For	7	17	24%	39%	6	30	14	3	0	0	67	-6		
	Against	5	15			4	24	18	3	1	0	73			
DEN	For	7	10	39%	40%	5	23	16	6	2	0	81	-9		
	Against	6	19			6	29	18	3	4	0	90			
NOR	For	7	14	30%	46%	11	25	11	6	0	0	65	-12		
	Against	5	15			6	21	14	4	4	0	77			
ITA	For	6	8	23%	37%	9	23	9	2	1	1	56	-18		
	Against	6	12			14	17	18	7	0	0	74			
CZE	For	6	6	23%	34%	7	27	11	2	0	0	55	-36		
	Against	6	14			13	20	18	10	0	1	91			
TUR	For	5	6	30%	25%	3	24	11	2	1	0	56	-41		
	Against	7	15			7	18	22	9	2	0	97			
JPN	DNF	12	For	4	12	35%	60%	4	24	14	1	1	0	59	-4
		Against	8	9			7	22	12	4	0	1	63		
SCO	DNF	12	For	1	0	33%	20%	1	1	0	3	0	0	10	-12
		Against	10	5			1	1	7	1	1	0	22		
Total	80			147			81	292	180	58	15	2	896		

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:
>4 More than four points scored

DNF Did Not Finish

Eff. Efficiency

LSFE Last Stone First End