



Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
KOR	For	9	19	59%	83%	7	22	19	7	1	0	85	+51	
	Against	2	4			6	21	5	1	0	0	34		
CAN	For	7	16	43%	59%	3	23	18	3	3	1	86	+31	
	Against	4	12			5	29	10	2	0	0	55		
RUS	For	6	10	45%	54%	7	23	16	1	5	1	83	+17	
	Against	5	6			3	24	16	2	1	0	66		
SUI	For	6	11	30%	60%	7	22	14	2	1	0	60	+4	
	Against	3	12			2	23	10	3	1	0	56		
JPN	For	5	17	17%	53%	7	35	9	1	1	1	65	-4	
	Against	6	11			5	23	12	3	2	1	69		
SWE	For	5	7	34%	55%	3	20	9	4	2	0	58	-6	
	Against	4	13			3	26	12	2	2	0	64		
DEN	For	3	9	35%	48%	4	17	10	4	0	0	49	-10	
	Against	6	9			12	17	11	4	2	0	59		
NOR	For	3	13	16%	58%	3	29	6	2	0	0	47	-14	
	Against	6	14			4	25	10	4	1	0	61		
LAT	For	2	8	21%	54%	1	24	9	1	1	0	49	-20	
	Against	7	11			3	20	14	2	1	2	69		
HUN	For	3	0	18%	41%	3	15	4	3	0	0	32	-49	
	Against	6	18			2	22	14	5	4	0	81		
Total	49		110			45	230	114	28	14	3	614		

Note:

Stolen ends are the ends won without the last stone advantage.
 Last Stone Efficiency: Scoring two or more points with last stone advantage.
 Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

>4 More than four points scored **Eff.** Efficiency **LSFE** Last Stone First End