



**Game Results**

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
<b>B</b>	6	NZL - New Zealand		0	0	0	1	0	0	0	X	X	X		1
	6	CAN - Canada	*	0	0	2	0	3	1	1	X	X	X		7

		Shot Success	
		Game	All
4	V HOOD Anton	70%	71%
3	SMITH Ben	66%	71%
2	S NEILSON Matthew	73%	67%
1	WALKER Hunter	88%	74%
A	APUWAI-BISHOP Jayden	-	-
Team Total		74%	71%

		Shot Success	
		Game	All
4	S GAUTHIER Jacques	96%	85%
3	V PETERS Jordan	75%	86%
2	PAYETTE Brayden	86%	81%
1	BILAWKA Zachary	89%	81%
A	DUNLOP Thomas	-	-
Team Total		86%	83%

**Last Stone Draw** Distance

☺ NEILSON Matthew	41.5cm
☻ SMITH Ben	14.5cm
<b>Total</b>	<b>56.0cm</b>

**Last Stone Draw** Distance

☺ PAYETTE Brayden	20.3cm
☻ BILAWKA Zachary	22.8cm
<b>Total</b>	<b>43.1cm</b>

Time remaining: 12 minutes 5 seconds

Time remaining: 13 minutes 35 seconds

NZL - New Zealand		☺	☻	Game
4	HOOD Anton	6 71%	0 -	6 71%
	Take-outs	3 92%	5 55%	8 69%
	Total	9 78%	5 55%	14 70%
3	SMITH Ben	5 60%	2 50%	7 57%
	Take-outs	4 81%	3 67%	7 75%
	Total	9 69%	5 60%	14 66%
2	NEILSON Matthew	3 75%	4 69%	7 71%
	Take-outs	2 63%	5 80%	7 75%
	Total	5 70%	9 75%	14 73%
1	WALKER Hunter	12 90%	1 100%	13 90%
	Take-outs	1 50%	0 -	1 50%
	Total	13 87%	1 100%	14 88%
A	APUWAI-BISHOP Jayden	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	26 78%	7 68%	33 76%
	Take-outs	10 78%	13 67%	23 72%
	Total	36 78%	20 68%	56 74%

CAN - Canada		☺	☻	Game
4	GAUTHIER Jacques	2 75%	1 100%	3 83%
	Take-outs	4 100%	5 100%	9 100%
	Total	6 92%	6 100%	12 96%
3	PETERS Jordan	2 63%	3 25%	5 40%
	Take-outs	4 88%	5 100%	9 94%
	Total	6 79%	8 72%	14 75%
2	PAYETTE Brayden	3 100%	4 88%	7 93%
	Take-outs	5 75%	2 88%	7 79%
	Total	8 84%	6 88%	14 86%
1	BILAWKA Zachary	10 98%	2 50%	12 90%
	Take-outs	0 -	2 88%	2 88%
	Total	10 98%	4 69%	14 89%
A	DUNLOP Thomas	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	17 91%	10 63%	27 81%
	Take-outs	13 87%	14 96%	27 92%
	Total	30 89%	24 82%	54 86%

**Note:**  
Position and function for each team member:  
4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

**Legend:**  
☺ Clockwise ☻ Counter-clockwise LSFE(\*) Last Stone First End  
X Unplayed/unfinished end due to concession