



Scoring Analysis

Team	Games		LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored					Total	Plus / Minus	
							0	1	2	3	4			>4
POL	9	For	7	13	55%	68%	5	14	14	3	5	0	71	+34
		Against	2	6			4	17	5	2	1	0	37	
CZE	9	For	7	9	56%	84%	2	13	17	7	1	0	72	+33
		Against	2	7			6	26	5	1	0	0	39	
FIN	10	For	7	14	40%	61%	4	23	12	10	2	0	85	+32
		Against	3	7			2	22	10	2	0	1	53	
ESP	9	For	4	7	42%	74%	7	15	12	7	0	0	60	+14
		Against	5	6			7	24	5	4	0	0	46	
TUR	10	For	5	17	29%	50%	4	29	6	6	1	0	63	+9
		Against	5	13			4	21	15	1	0	0	54	
LAT	7	For	5	7	33%	58%	4	17	10	0	2	0	45	+3
		Against	2	8			6	18	4	4	1	0	42	
EST	7	For	4	7	32%	45%	8	17	9	1	0	1	43	-2
		Against	3	4			3	14	6	5	1	0	45	
LTU	8	For	2	12	28%	57%	6	21	10	1	0	0	44	-4
		Against	6	9			3	20	10	0	2	0	48	
BLR	9	For	6	8	30%	50%	4	24	9	3	1	0	55	-7
		Against	3	8			5	21	11	5	1	0	62	
WAL	7	For	1	9	17%	60%	2	24	3	3	1	0	43	-7
		Against	6	7			4	19	8	5	0	0	50	
FRA	7	For	1	6	27%	40%	4	16	5	2	1	0	36	-11
		Against	6	8			8	14	11	1	2	0	47	
SVK	9	For	5	7	32%	46%	5	19	8	7	0	0	56	-14
		Against	4	14			3	21	15	5	1	0	70	
BUL	7	For	2	8	20%	64%	2	21	6	1	1	0	40	-16
		Against	5	14			2	22	8	6	0	0	56	
HUN	9	For	6	6	26%	48%	3	26	10	1	0	0	49	-16
		Against	3	8			7	19	10	6	2	0	65	
AUT	7	For	2	8	16%	44%	4	15	6	0	0	0	27	-24
		Against	5	18			3	20	12	1	1	0	51	
ISR	8	For	2	11	22%	42%	6	22	8	1	0	0	41	-24
		Against	6	12			3	18	10	5	3	0	65	
Total	66			149			70	316	145	53	15	1	830	

Note:
Stolen ends are the ends won without the last stone advantage.
Last Stone Efficiency: Scoring two or more points with last stone advantage.
Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:
>4 More than four points scored **Eff.** Efficiency **LSFE** Last Stone First End