

### Game Results

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
B	4	ITA - Italy		0	2	1	0	4	1	2	X	X	X		10
	4	GER - Germany	*	2	0	0	1	0	0	0	X	X	X		3

ITA - Italy		Shot Success	
		Game	All
4 S	RETORNAZ Joel	79%	72%
3	MOSANER Amos	82%	79%
2	ARMAN Sebastiano	82%	83%
1 V	GONIN Simone	96%	93%
A	PIMPINI Alberto	-	-
Team Total		85%	82%

GER - Germany		Shot Success	
		Game	All
4 S	MUSKATEWITZ Marc	50%	76%
3 V	TOTZEK Sixten	79%	83%
2	SUTOR Joshua	84%	86%
1	GREINDL Dominik	91%	81%
A	KAPP Benjamin	-	-
Team Total		76%	82%

Last Stone Draw		Distance
⌚	MOSANER Amos	38.7cm
⌚	ARMAN Sebastiano	176.9cm
<b>Total</b>		<b>215.6cm</b>

Last Stone Draw		Distance
⌚	MUSKATEWITZ Marc	11.7cm
⌚	TOTZEK Sixten	14.6cm
<b>Total</b>		<b>26.3cm</b>

Time remaining: 7 minutes 14 seconds

Time remaining: 7 minutes 57 seconds

ITA - Italy		⌚	⌚	Game	
4	RETORNAZ Joel	Draws 2 75%	5 95%	7	89%
		Take-outs 4 75%	3 58%	7	68%
		Total 6 75%	8 81%	14	79%
3	MOSANER Amos	Draws 3 83%	4 100%	7	93%
		Take-outs 0 -	7 71%	7	71%
		Total 3 83%	11 82%	14	82%
2	ARMAN Sebastiano	Draws 4 75%	7 86%	11	82%
		Take-outs 1 100%	2 75%	3	83%
		Total 5 80%	9 83%	14	82%
1	GONIN Simone	Draws 4 100%	10 95%	14	96%
		Take-outs 0 -	0 -	0	-
		Total 4 100%	10 95%	14	96%
A	PIMPINI Alberto	Draws 0 -	0 -	0	-
		Take-outs 0 -	0 -	0	-
		Total 0 -	0 -	0	-
Team		Draws 13 85%	26 93%	39	90%
		Take-outs 5 80%	12 69%	17	72%
		Total 18 83%	38 86%	56	85%

GER - Germany		⌚	⌚	Game	
4	MUSKATEWITZ Marc	Draws 5 60%	5 50%	10	55%
		Take-outs 4 38%	0 -	4	38%
		Total 9 50%	5 50%	14	50%
3	TOTZEK Sixten	Draws 4 75%	4 81%	8	78%
		Take-outs 4 81%	1 75%	5	80%
		Total 8 78%	5 80%	13	79%
2	SUTOR Joshua	Draws 4 94%	7 82%	11	86%
		Take-outs 1 75%	2 75%	3	75%
		Total 5 90%	9 81%	14	84%
1	GREINDL Dominik	Draws 9 89%	4 94%	13	90%
		Take-outs 0 -	1 100%	1	100%
		Total 9 89%	5 95%	14	91%
A	KAPP Benjamin	Draws 0 -	0 -	0	-
		Take-outs 0 -	0 -	0	-
		Total 0 -	0 -	0	-
Team		Draws 22 81%	20 76%	42	79%
		Take-outs 9 61%	4 81%	13	67%
		Total 31 75%	24 77%	55	76%

**Note:**  
Position and function for each team member:  
4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

**Legend:**  
⌚ Clockwise      ⌚ Counter-clockwise      LSFE(\*) Last Stone First End  
X Unplayed/unfinished end due to concession